CENTER FOR GAMING RESEARCH PUBLISHES LATEST PAPER
Attorneys Robert D. Faiss and Gregory R. Gemignani describe Nevada licensing standards, process


Illuminating the process of applying for a Nevada gaming license, the paper explains the standards that applicants are held to as well as the specific steps the process takes. It’s a clearly-written elucidation of a process that’s both time-consuming and exhaustive.

Written by two experts in gaming law, this paper is a fine introduction to the principle behind—and practical steps in—the Nevada licensing process.

The Occasional Paper Series features brief studies of gambling and casinos with a policy and public-interest orientation. These papers seek to inform the public discussion of gambling and casinos. Topics include gaming history, casino management, and studies in sociology, economics, and political science related to gambling.

Authors include faculty affiliated with the Center for Gaming Research, particularly Gaming Research Fellows. As part of their residency, fellows complete a paper for the series.

About the Authors
Robert D. Faiss, attorney at law, is a shareholder with Lionel Sawyer & Collins. Faiss is considered one of the world's foremost authorities on gaming law. Faiss was named as the premier gaming attorney in the United States and one of the 100 Most Influential Lawyers in America by the National Law Journal. He is listed in Best Lawyers in America for Gaming Law and is included in Mountain States Super Lawyers' "The Top 75." In 2008 he was selected by Lawdragon as one of the “500 Leading Lawyers in America.” He was named Best Lawyers "2011 Lawyer of the Year" in gaming law in Las Vegas. He also received the Lifetime Achievement Award in gaming law from the Nevada Gaming Attorneys and the UNLV International Gaming Institute.

Gregory R. Gemignani’s practice focuses primarily on intellectual property law, gaming law, technology law, internet law, online gaming law, and online promotions law. A shareholder at Lionel Sawyer & Collins, he has represented many clients ranging from the largest casino companies to start-up Internet ventures. Prior to engaging in the practice of law, Greg was a software systems engineer at Electronic Data Systems Corporation.

About the Center
UNLV’s Center for Gaming Research has been awarding gaming fellowships since 2007 as part of its mission to promote the scholarly investigation of gambling. The Center for Gaming Research is a world-class hub for the scholarly analysis of gambling and gaming issues. Located within Special Collections at UNLV’s state-of-the-art Lied Library, its main resource is the Gaming Collection. Many unique primary resources can be found only within the Collection.

The Center is committed to providing support for scholarly inquiry into all aspects of gaming. Students, faculty and community members interested in academically-oriented gaming research are welcome to use the collection. Through its website, http://gaming.unlv.edu, the Center offers several unique research tools and guides to gaming research.

About the University
UNLV is a doctoral-degree-granting institution of 28,000 students and 3,300 faculty and staff. Founded in 1957, the university offers more than 220 undergraduate, master's and doctoral degree programs. UNLV is located on a 332-acre campus in dynamic Southern Nevada and is classified in the category of Research Universities (high research activity) by the Carnegie Foundation for the Advancement of Teaching.

###
For more information about the occasional paper series, contact Center for Gaming Research Director David G. Schwartz or visit http://gaming.unlv.edu.