

Nevada Gaming Statistics: The Last Six Months

Trends for Casino Revenues, October 2016 to March 2017

This report collects top-line results for the past six months in five Nevada reporting areas. With this perspective, the current direction of a variety of sectors in the state's gaming market should be clear. In addition to statistics for overall, slot, and game revenues, it also includes year-to-year changes in each of those categories and slot hold, an important measure of value returned to gamblers, as well as the totals for the previous six months.

Executive Summary

Statewide, gaming revenues are up 3.44% for the past six months, with a 3.29% increase in slot win and a 3.69% gain in game win.

The **Las Vegas Strip** is outperforming (+3.98% total win) the state as a whole, but it has more extreme variations in its monthly results, thanks to the volatility of baccarat. Slot win is up 3.54% for the period, while games are up 4.38%.

Downtown Las Vegas is up for the period (+12.45%), with a growing slot win (+6.65%) helped by a higher game win (+26.81%).

The **Boulder Strip**, a weathervane for the Las Vegas market, is up 0.36% for the period. Slot win is up 2.25%, while games are down 11.82%.

Washoe County's remains on the rebound, with a higher total win (1.98%) and slot win (4.41%), but a smaller game win (-7.35%)

Tables for Statewide, Las Vegas Strip, Downtown Las Vegas, Boulder Strip, and Washoe County follow.

For more information, see <http://gaming.unlv.edu>

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Statewide

	October	November	December	January	February	March	Total
Total Win	986,203	930,425	956,095	1,036,265	945,598	991,023	5,845,609
Y/Y Change	11.12	-1.47	-2.73	12.02	-4.48	7.45	3.44%
Slot Win	631,570	605,232	547,296	634,472	581,681	655,446	3,655,697
Y/Y Change	10.39	1.47	-3.37	9.57	-4.57	6.29	3.29%
Slot Hold %	6.77	6.94	5.83	7.48	6.60	6.74	6.71%
Game Win	354,633	325,193	408,800	401,794	363,917	335,577	2,189,914
Y/Y Change	12.45	-6.52	-1.87	16.12	-4.33	9.79	3.69%

Las Vegas Strip

	October	November	December	January	February	March	Total
Total Win	562,747	516,992	590,707	608,928	541,901	526,093	3,347,368
Y/Y Change	14.00	-3.48	-1.67	14.40	-4.98	8.07	3.98%
Slot Win	286,897	257,976	259,869	274,317	249,369	277,926	1,606,354
Y/Y Change	10.14	-2.70	2.10	6.10	-4.96	10.98	3.54%
Slot Hold %	8.12	8.06	7.03	9.03	7.80	7.94	7.97%
Game Win	275,851	259,016	330,838	334,610	292,532	248,167	1,741,014
Y/Y Change	18.32	-4.23	-4.45	22.24	-4.99	4.98	4.38%

Downtown Las Vegas

	October	November	December	January	February	March	Total
Total Win	57,818	50,785	42,509	55,529	51,736	62,915	321,292
Y/Y Change	29.54	-5.33	-2.16	32.05	2.22	22.61	12.45%
Slot Win	40,479	36,361	24,886	39,509	35,690	40,195	217,120
Y/Y Change	38.64	-7.70	-19.21	32.92	-3.20	6.93	6.65%
Slot Hold %	7.55	7.64	5.12	8.79	7.11	7.46	7.27%
Game Win	17,339	14,424	17,623	16,020	16,046	22,720	104,172
Y/Y Change	12.32	1.21	39.38	29.95	16.78	65.59	26.81%

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Boulder Strip

	October	November	December	January	February	March	Total
Total Win	67,178	72,791	47,470	84,887	64,489	68,732	405,547
Y/Y Change	23.67	3.25	-26.90	24.52	-9.12	-8.58	0.36%
Slot Win	57,869	65,752	39,277	78,524	56,526	59,725	357,673
Y/Y Change	32.76	7.5	-31.30	36.98	-9.01	-12.7	2.25%
Slot Hold %	5.60	6.49	3.64	7.62	5.50	5.33	5.67%
Game Win	9,309	7,039	8,193	6,363	7,963	9,007	47,874
Y/Y Change	-13.27	-24.60	5.45	9.57	-9.92	33.05	-11.82%

Washoe County

	October	November	December	January	February	March	Total
Total Win	69,571	62,023	68,966	54,635	61,436	69,011	385,642
Y/Y Change	2.37	1.11	14.26	-7.04	-6.70	8.06	1.98%
Slot Win	56,268	51,190	55,216	44,981	48,909	56,785	313,349
Y/Y Change	3.34	8.67	15.00	-3.18	-6.43	9.58	4.41%
Slot Hold %	5.40	5.31	5.47	5.13	5.27	5.39	5.33%
Game Win	13,303	10,833	13,749	9,654	12,527	12,227	72,293
Y/Y Change	-1.54	-23.90	14.59	13.36	15.52	1.49	-7.35%

Notes and Definitions

All non-restricted locations for respective area.

Total Revenue, Slot Revenue, Game Revenue: Win reported for each category in thousands of dollars (add 000 for totals)

Game Revenue includes tables games, bingo, keno, and race/sports.

Y/Y Change: Percentage change from the previous year's result

Slot hold %: Slot hold percentage

All data taken from Gaming Revenue Reports for their respective month; accessible at http://gaming.nv.gov/gaming_revenue_rpt.htm

For more information, see <http://gaming.unlv.edu> or contact:

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