
CENTER FOR GAMING RESEARCH UPDATE | December 2015

In Residence: Eadington Fellow Jonathan Cohen

In November, Eadington Fellow Jonathan Cohen began his residency at UNLV Special Collections. Cohen is a PhD Candidate in the Corcoran Department of History at the University of Virginia. He is interested in the relationship of social mobility, economic inequality, and lived religion in the United States. His dissertation examines the rise of state lotteries in the social, political, cultural, economic and religious climate of the late twentieth century, arguing that lotteries represent the product of shifting ideas about hard work, education, wealth, and traditional Christian values. A graduate of McGill University, he is also the managing editor of BOSS: The Biannual Online-Journal of Springsteen Studies.

At UNLV Special Collections, Cohen will examine sources which will provide insight into the operation of American state lotteries. His research will focus on lotteries' promotional materials, trade journals such as Public Gaming and Lottery Line, as well records of corporations in the lottery industry. Cohen anticipates that these sources will reveal how the industry thinks about lottery players as well as the role of government regulation in the expansion of lottery advertisements and sales.

Cohen's Colloquium talk, "'This Could Be Your Ticket Out': Social Mobility in the Age of Jackpot Capitalism" is scheduled for December 3rd, 2015, at 3 PM

UNLV Gaming Podcast 70: Alex Kupfer

The latest [UNLV Gaming Podcast](#) is now available:

70-November 16, 2015

Alex Kupfer

"The Biggest Game on TV: Benny Binion, the WSOP, and the Nostalgic Construction of Poker's Past"

In this November 16, 2015 Gaming Research Colloquium talk, Kupfer discusses the origins and evolution of the televised World Series of Poker.

[Listen to the audio file](#) (mp3)

[View the flyer](#) (pdf)

Five Reports on Monthly Nevada Gaming Revenues

The Center released the [Nevada Gaming Statistics: October Comparison](#), which examines revenue trends for Statewide, Las Vegas Strip, Downtown Las Vegas, Boulder Strip, and Washoe County for the month for the past ten years.

In addition, the [Nevada Gaming Statistics: The Last Six Months](#) summary was updated with current information and the following reports were updated:

[Nevada Table Games: Historical Hold Percentage Variations](#)

Annual hold percentage averages, with monthly maximum and minimums, 2004-15

[Nevada Slot Machines: Historical Hold Percentage Variations](#)

Annual and Monthly Hold Percentages, 2004-2015

[Nevada Poker, 2004-2015](#)

An Analysis of Monthly Statewide Results

New report: Atlantic City October 2015 Summary

This is the latest in a series of monthly reports recapping the monthly statistical releases from the Division of Gaming Enforcement and providing a level of analysis not provided in the official release.

[Atlantic City October 2015 Summary](#)

October 2015 and Year-to-Date Revenue Results

Updated Reports: Monthly Casino Revenues

The following reports were updated last month:

[United States Commercial Casino Gaming: Monthly Revenues](#)

Monthly combined win totals for (nearly) every U.S. commercial casino and racino jurisdiction

[Ohio Casinos: Monthly Revenues](#)

Table and Slot Machine Operating Statistics

[Maryland Casinos: Monthly Revenues](#)

Gross Terminal Revenue, Number of Machines, and Win/Unit/Day

[Connecticut Tribal Casinos: Monthly Slot Data](#)

Monthly Handle, Win, Promotional and Other Totals

[Florida Racinos: Monthly Slot Revenues](#)

Units, Credits In, Promotional Credits, Net Revenues, and Other Metrics

[Detroit Casinos: Monthly Statistics](#)

Revenues, Year/Year Change, and Market Share by Casino

[Pennsylvania Casino & Racinos](#)

Slot, Table, and Total Revenues by Month, 2012-present

Sharing Expertise with the Media

In October, Center Director David G. Schwartz spoke with approximately 15 print, online, radio, and television media contacts about a range of topics.

Getting in Touch

To learn more about the Center's work, discuss how to get involved with supporting the Center, or simply share your comments, please contact director **David G. Schwartz**, 702 895 2242, or dgs@unlv.nevada.edu.

About the Center for Gaming Research

Located within Special Collections at UNLV's state-of-the-art Lied Library, the Center for Gaming Research is committed to providing support for scholarly inquiry into all aspects of gaming. Through its website, <http://gaming.unlv.edu>, the Center offers several unique research tools and information sources.

About the University of Nevada, Las Vegas

UNLV is a doctoral-degree-granting institution of 28,000 students and 3,300 faculty and staff. Founded in 1957, the university offers more than 220 undergraduate, masters and doctoral degree programs. UNLV is located on a 332-acre campus in dynamic Southern Nevada and is classified in the category of Research Universities (high research activity) by the Carnegie Foundation for the Advancement of Teaching.