
CENTER FOR GAMING RESEARCH UPDATE | February 2016

Updated: Numerous Annual Nevada Reports

With the release of the 2015 Nevada Gaming Abstract and the December 2015 Nevada Gaming Revenue Report, we have been able to update many fiscal and calendar year Nevada gaming reports:

[Statewide Nevada Table Mix](#)

The Evolution of Casino Games--Revenue and Unit Share,1985-2015

[Las Vegas Strip Table Mix](#)

The Evolution of Casino Games--Revenue and Unit Share,1985-2015

[Nevada Sports Betting Totals: 1984-2015](#)

Win, Drop, and Win Percentages for All Nevada Locations

[Nevada Poker: The Evolution](#)

Annual statewide totals, 1992-2015, for card rooms, tables, and revenues

[Evolution of Nevada Baccarat, 1992-2015](#)

A summary of the number of casinos that offer the game, the number of tables, and the annual baccarat win, in the context of the total tables and gaming win.

[Nevada Gaming: Assets, Liabilities and Expenses, 1984-2015](#)

Statewide Casinos' Revenue, Liabilities, Assets, and Selected Expenses

[Trends for Big Las Vegas Strip Casinos, 2009-2015](#)

The "Average Big Strip Casino" reports for their respective years give snapshots of how Las Vegas casinos earning over \$72 million a year in gaming revenue are performing. This report shows how revenues and expenses have tracked over time.

[Average Big Las Vegas Strip Casino, 2015](#)

A statistical summary of the average Las Vegas Strip casino with annual gaming revenues of over \$72 million with both gaming and non-gaming revenues and information on employment, taxes, and expenses

[Average Small Las Vegas Strip Casino, 2015](#)

A statistical summary of the average Las Vegas Strip casino with annual gaming revenues between \$1 million and \$72 million with both gaming and non-gaming revenues and information on employment, taxes, and expenses

[Average Downtown Las Vegas Casino, 2015](#)

A statistical summary of the average Downtown Las Vegas casino (with annual gaming revenues of over \$1 million) with both gaming and non-gaming revenues and information on employment, taxes, and expenses

[Average Boulder Strip Casino, 2015](#)

A statistical summary of the average Boulder Strip casino (with annual gaming revenues of over \$1 million)

with both gaming and non-gaming revenues and information on employment, taxes, and expenses

[Average Laughlin Casino, 2015](#)

A statistical summary of the average Laughlin casino (with annual gaming revenues of over \$1 million) with both gaming and non-gaming revenues and information on employment, taxes, and expenses

[Average Reno/Sparks Casino, 2015](#)

A statistical summary of the average Reno/Sparks casino (with annual gaming revenues of over \$1 million) with both gaming and non-gaming revenues and information on employment, taxes, and expenses

Five Reports on Monthly Nevada Gaming Revenues

The Center released the [Nevada Gaming Statistics: December Comparison](#), which examines revenue trends for Statewide, Las Vegas Strip, Downtown Las Vegas, Boulder Strip, and Washoe County for the month for the past ten years.

In addition, the [Nevada Gaming Statistics: The Last Six Months](#) summary was updated with current information and the following reports were updated:

[Nevada Table Games: Historical Hold Percentage Variations](#)

Annual hold percentage averages, with monthly maximum and minimums, 2004-15

[Nevada Slot Machines: Historical Hold Percentage Variations](#)

Annual and Monthly Hold Percentages, 2004-2015

[Nevada Poker, 2004-2015](#)

An Analysis of Monthly Statewide Results

New report: Atlantic City December 2015 Summary

This is the latest in a series of monthly reports recapping the monthly statistical releases from the Division of Gaming Enforcement and providing a level of analysis not provided in the official release.

[Atlantic City December 2015 Summary](#)

December 2015 and Year-to-Date Revenue Results

Updated Reports: Monthly Casino Revenues

The following reports were updated last month:

[United States Commercial Casino Gaming: Monthly Revenues](#)

Monthly combined win totals for (nearly) every U.S. commercial casino and racino jurisdiction

[Ohio Casinos: Monthly Revenues](#)

Table and Slot Machine Operating Statistics

[Maryland Casinos: Monthly Revenues](#)

Gross Terminal Revenue, Number of Machines, and Win/Unit/Day

[Connecticut Tribal Casinos: Monthly Slot Data](#)

Monthly Handle, Win, Promotional and Other Totals

[Florida Racinos: Monthly Slot Revenues](#)

Units, Credits In, Promotional Credits, Net Revenues, and Other Metrics

[Detroit Casinos: Monthly Statistics](#)

Revenues, Year/Year Change, and Market Share by Casino

[Pennsylvania Casino & Racinos](#)

Slot, Table, and Total Revenues by Month, 2012-present

Sharing Expertise with the Media

In December, Center Director David G. Schwartz spoke with approximately 19 print, online, radio, and television media contacts about a range of topics.

Getting in Touch

To learn more about the Center's work, discuss how to get involved with supporting the Center, or simply share your comments, please contact director **David G. Schwartz**, 702 895 2242, or dgs@unlv.nevada.edu.

About the Center for Gaming Research

Located within Special Collections at UNLV's state-of-the-art Lied Library, the Center for Gaming Research is committed to providing support for scholarly inquiry into all aspects of gaming. Through its website, <http://gaming.unlv.edu>, the Center offers several unique research tools and information sources.

About the University of Nevada, Las Vegas

UNLV is a doctoral-degree-granting institution of 28,000 students and 3,300 faculty and staff. Founded in 1957, the university offers more than 220 undergraduate, masters and doctoral degree programs. UNLV is located on a 332-acre campus in dynamic Southern Nevada and is classified in the category of Research Universities (high research activity) by the Carnegie Foundation for the Advancement of Teaching.